



The Official Newsletter of the Flight Deck

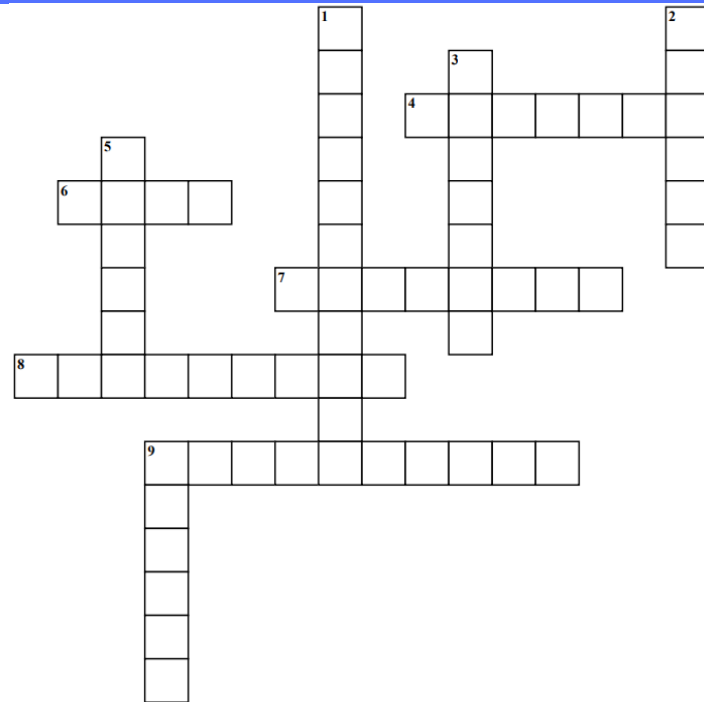
# Flight Deck Crossword

**Across:**

- (4) How many start-ups and Scale ups have been engaged?
- (6) One of our top mottos is "Great ideas have no \_\_\_\_".
- (7) A cloud-based mission-planning platform for air mobility.
- (8) What city is the Flight Deck based in?
- (9) The name of the Flight Deck podcast is:

**Down:**

- (1) Where was the Flight Deck born?
- (2) The last name of our new Technical Lead is:
- (3) a native iOS app that was developed to minimize the administrative burden connected to completing financial documents on a per flight basis.
- (5) The name of our new Business Developer is:
- (9) How many basecamps has the Flight Deck hosted?



## New Team Alert!

### Joshua Oh, Full Stack Developer

Fall 2021's new co-op students have landed (remotely) at the Flight Deck! Say hello to business development coordinator Garret Tracey, as well as three new full stack developers: Arista Mueller, Jessica Peter, and myself, Joshua Oh. Under lab director Vikki Babic, Garret is managing the organizational and marketing side of Flight Deck operations (including this newsletter!). Meanwhile, technical lead Jason McNeil and the full stack development team are laying the groundwork for the Flight Deck's newest project: Maintainer, which will rework the RCAF's existing maintenance management tools into an elegant and centralized information system.

## Co-op Corner

### Arista , Full Stack Developer



Hi everyone! I'm Arista, part of the co-op developer team for this term. I just finished my third year of Computer Science at the University of Waterloo. In my spare time, I enjoy reading, writing fantasy stories, and playing Dungeons & Dragons.

# Innovate: Crazy 8's

Garret Tracey, Business Developer

When brainstorming solutions to a unique problem, a common issue is spending too much time on just one possible solution. However, at the Communitech basecamp our co-op team learned that by coming up with lots of ideas you end up with a more and better solutions! That is why we want to introduce you to **Crazy 8's**, an exercise we learned through our basecamp, designed for coming up with lots of ideas in a small time frame. Here is how to play:



What you'll need: Paper, Pencils, and a team of 4-6 people.

1. Gather a team of 4-6 people, those who are in charge of coming up with a solution to a problem.
2. Clearly define the problem that you are trying to solve so that everyone is on the same page when brainstorming begins
3. Each person divides their page into 8 quadrants. This can be done by folding the paper vertically and horizontally, or by drawing 4 boxes on each side of a page
4. When everyone is ready, start a timer set to 8 minutes. For every minute, each person on their own draws a new solution to the problem. **Don't worry about the idea being amazing.** The point of the game is to get ideas out quickly
5. At the end of the 8 minutes the group as a whole should have anywhere between 32- 48 ideas. Take a few minutes for each person to share their ideas.
6. Pick the best ideas and start to iterate!

It's ok if this feels silly at times, not every idea will be fantastic. However, this will give you plenty of solutions to think about, combine, and potentially lead your next great product!

# Tech Tips

Jessica Peter, Full Stack Developer

 and-down-we-go

My Mom just accidentally prematurely sent an email to an accounting firm... It was supposed to say "I am afraid that we will have to postpone our meeting"

but she hit send when all it said was

Hi Jeffrey,  
I am afraid



Have you ever accidentally hit send on an email you weren't finished writing? Or noticed a typo too late?

Well, never again will you have to panic in these situations. By following these 4 simple steps, you will be able to unsend that email!

1. Navigate to your gmail settings.
2. Under the general tab, scroll down to "Undo send".
3. Set the "Send cancellation period" to 5, 10, 20, or 30 seconds. 30 seconds is recommended to give you plenty of time to realize you've made an error and click the unsend button.
4. After sending your email, an undo button will appear at the bottom of your screen. Clicking that button will unsend your email, allowing you to make any necessary corrections.

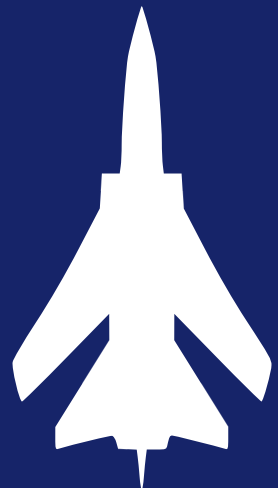
# Crossword Answers:

## Down

- (1) Communitech
- (2) McNeil
- (3) Fintrax
- (5) Garret
- (9) Fifteen

## Across:

- (4) Thirty
- (6) Rank
- (7) Dispatch
- (8) Kitchener
- (9) Touch and Go





**WANT TO BE FEATURED  
IN OUR NEWSLETTER,  
RECOMMEND 'FRIDAY  
FAVOURITES' OR JUST  
WANT TO CHAT?**

Contact us at  
[hello@theflightdeck.ca](mailto:hello@theflightdeck.ca)